

# An exact algorithm for the Green Vehicle Routing Problem

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# Green Vehicle Routing Problem (G-VRP)

Defined on a complete graph  $G = (N \cup F, A)$  where  $N$  is a set of  $n$  customers plus a depot 0, and  $F$  is a set of  $s$  refueling stations

- An unlimited number of vehicles with fuel level  $Q$  are available at 0
- Each vehicle can be assigned a trip (called route) that visits a subset of the customers and returns back to 0
- Traversing an arc  $(i, j) \in A$  (i.e., traveling from  $i$  to  $j$ ) consumes a fuel amount  $c_{ij}$  (cost of  $(i, j)$ ) and a travel time  $t_{ij} = \kappa c_{ij}$  ( $\kappa$  is a constant)
- A vehicle can visit a station during its route to restore its fuel level back to  $Q$ . Refueling consumes a refueling time  $\delta$

## Constraints:

- The fuel level must remain positive during each trip (fuel constraints)
- Each customer must be visited by exactly one route. A customer visit consumes a service time  $\tau$
- The duration of a route cannot exceed a maximum driving time  $T$

**Objective** A set of routes that minimize the total fuel consumption

# Literature Review

The G-VRP was introduced by [Erdoğan and Miller-Hooks(2012)]

- Motivated by growing popularity of low-emission alternative-fuel vehicles (biodiesel, electricity, hydrogen..): limited fuel autonomy and limited refueling infrastructure
- Refueling stops, and resulting delays need to be modeled explicitly

**Applications to electric vehicles:** Routing of vehicles with replaceable batteries (battery swap systems)

## Heuristic Algorithms

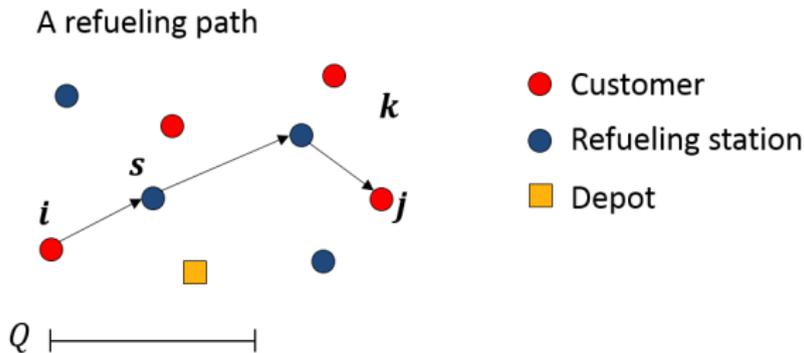
- Modified savings [Erdoğan and Miller-Hooks(2012)], VNS/TS [Schneider et al.(2014a), Schneider et al.(2014b)], modified MSH [Montoya et al.(2014)], local search and SA [Felipe et al.(2014)]

## Exact Algorithms

- There are no exact algorithms for the G-VRP
- [Desaulniers et al.(2014)] develop an exact algorithm for a generalization of G-VRP called Electric VRPTW. They do not consider the G-VRP

## Refueling paths

A **refueling path** is a simple path  $P = (i, s, \dots, k, j)$  from  $i \in N$  to  $j \in N$  such that  $s, \dots, k$  are refueling stations and all arcs  $(u, v)$  it traverses have cost  $c_{uv} \leq Q$



The cost of a refueling path is the sum of the costs of its arcs

The time of a refueling path from  $i$  to  $j$  is the sum of the travel times of its arcs, plus the refueling times of its stations, plus the service time  $\tau$  (if  $i \neq 0$ )

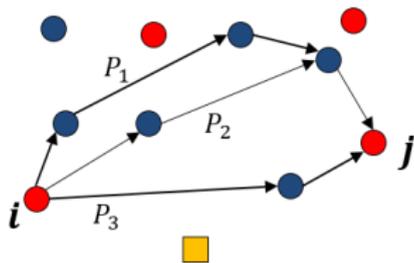
## Refueling-path multigraph

Some refueling paths are **dominated**: We can assume they are not traversed by any vehicle in an optimal solution

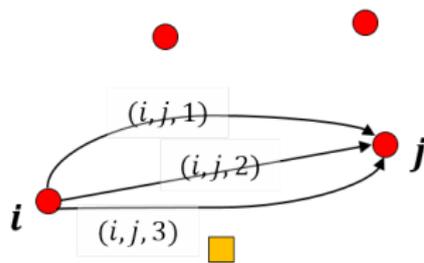
- Dominance of a refueling path depends on (i) the cost of its first and last arc, (ii) the total path cost (iii) the number of stations it visits
- The non-dominated refueling paths can be efficiently computed a-priori

We model the G-VRP on a multigraph  $\mathcal{G}$  with an arc  $(i, j, p)$  for each non-dominated refueling path  $p$ , plus the arcs  $(i, j) \in A$  with  $c_{ij} \leq Q$

Three refueling paths from  $i$  to  $j$



The three corresponding arcs in  $\mathcal{G}$



## G-VRP routes and Set Partitioning formulation

A G-VRP route is a simple circuit in  $\mathcal{G}$  starting from 0, having duration less than or equal than  $T$  and satisfying the fuel constraints

Define:

- $\mathcal{R}$ : index set of all G-VRP routes
- $x_\ell, \forall \ell \in \mathcal{R}$ : 0-1 variables taking value 1 if route  $R_\ell$  is in solution
- $c_\ell$ : cost of route  $R_\ell$
- $a_{i\ell}$ : 0-1 coefficient equal to 1 if route  $R_\ell$  visits  $i \in N$

The G-VRP can be modeled as a Set Partitioning problem:

$$\begin{aligned} \text{(SP)} \quad z(SP) = \min & \sum_{\ell \in \mathcal{R}} c_\ell x_\ell \\ \text{s.t.} & \sum_{\ell \in \mathcal{R}} a_{i\ell} x_\ell = 1 \quad i \in N \setminus \{0\} \\ & x_\ell \in \{0, 1\} \quad \ell \in \mathcal{R} \end{aligned}$$

We call LSP the LP relaxation of SP

## Valid Inequalities

We use three types of valid inequalities to tighten LSP

- Subset Row inequalities (SR3) [Jepsen et al.(2008)]
- Weak Subset Row inequalities (WSR3) [Baldacci et al.(2011)]
- $k$ -path cuts [Laporte et al.(1985)]

$$\sum_{\ell \in \mathcal{R}} b_{S\ell} x_{\ell} \geq r(S) \quad \forall S \subseteq N \setminus \{0\}, |S| > 2$$

where  $b_{S\ell}$  equals 1 if route  $R_{\ell}$  visits  $S$ , and 0 otherwise, and  $r(S)$  is the minimum number of routes needed to visit  $S$

## Separation of $k$ -path cuts I

Consider any set  $S \subseteq N \setminus \{0\}$ . If we can find a vector  $\pi \in \mathbb{R}_+^n$  satisfying

$$(i) \quad \pi_i = 0, \forall i \in N \setminus S,$$

$$(ii) \quad \sum_{i \in N \setminus \{0\}} a_{i\ell} \pi_i \leq 1, \forall \ell \in \mathcal{R}$$

$$(iii) \quad \sum_{i \in N \setminus \{0\}} \pi_i > r(S) - 1$$

then the  $k$ -path cut defined by  $S$  can be rewritten as the following rank-1 (w.r.t. LSP) Chàvatal-Gomory cut (rank-1 CG cut)

$$\sum_{\ell \in \mathcal{R}} \left[ \sum_{i \in N \setminus \{0\}} a_{i\ell} \pi_i \right] x_\ell \geq \left[ \sum_{i \in N \setminus \{0\}} \pi_i \right] \quad (1)$$

Moreover, we have  $S = \{i \in N : \pi_i > 0\}$ , and  $r(S) = \left\lceil \sum_{i \in N \setminus \{0\}} \pi_i \right\rceil$

**Observation:**

A violated CG cut (1) defined by a  $\pi$  satisfying (i) – (iii) provides a violated  $k$ -path cut defined by the set  $S = \{i \in N : \pi_i > 0\}$

## Separation of $k$ -path cuts II

**Separation problem:** Given a fractional solution  $\bar{\mathbf{x}}$ , find a violated rank 1 CG cut defined by a  $\boldsymbol{\pi} \in \mathbb{R}_+^n$  with  $\sum_{i \in N \setminus \{0\}} \pi_i \leq 1, \forall l \in \mathcal{R}$

The problem of finding a maximally violated rank-1 CG cut can be modeled as a MILP and solved by a MILP solver [Fischetti, Lodi(2007)]. In our case, it is

$$\begin{aligned} (SEP) \quad & \max z - \sum_{\ell \in \bar{\mathcal{R}}} \bar{x}_\ell y_\ell \\ & \text{s.t.} \quad \sum_{i \in N \setminus \{0\}} a_{i\ell} \pi_i \leq y_\ell, \quad \forall \ell \in \bar{\mathcal{R}} \\ & \quad \sum_{i \in N \setminus \{0\}} a_{i\ell} \pi_i \leq 1, \quad \forall \ell \in \mathcal{R} \\ & \quad \epsilon - 1 \leq \sum_{i \in N \setminus \{0\}} \pi_i - z \leq 0 \\ & \quad y_\ell \in \{0, 1\}, \quad \forall \ell \in \bar{\mathcal{R}} \\ & \quad \pi_i \geq 0, \quad \forall i \in N \setminus \{0\} \quad \text{and} \quad z \in \mathbb{Z}_+ \end{aligned}$$

where  $\bar{\mathcal{R}}$  is the index set of routes  $R_\ell$  with  $\bar{x}_\ell > 0$

## Exact solution algorithm I

2-phase method based on the schema proposed by [Baldacci et al. 2008, 2011] for the Capacitated VRP and VRP with Time Windows

### Phase I:

- Compute a lower bound  $z(\text{LB})$  as the cost of an optimal dual solution of LSP plus SR3, WSR3 and  $k$ -path cuts (called  $\text{LSP}_+$ )
- Compute an upper bound  $z(\text{UB})$  by running an ALNS heuristic which uses the multigraph  $\mathcal{G}$

### Phase II:

- Enumerate all routes  $\mathcal{R}^*$  having reduced cost  $\leq z(\text{UB}) - z(\text{LB})$  with respect to the dual solution obtained in Phase I
- $\mathcal{R}^*$  is computed by dynamic programming. It is guaranteed to contain an optimal set of routes
- An optimal solution is obtained by solving SP with  $\mathcal{R}$  replaced by  $\mathcal{R}^*$

## Exact solution algorithm II

$z(\text{LB})$  in Phase I is computed by cut-and-column generation methods

**Pricing problem:** Find a least cost G-VRP route:

- It is an elementary shortest path problem with resource constraints in the multigraph  $\mathcal{G}$ . Solved by a forward dynamic programming algorithm
- Bounding functions based on the ng-path relaxation [Baldacci et al.(2011)] are used to fathom sub-optimal states
- The same algorithm is used when solving the separation problem for  $k$ -path cuts to detect violated constraints  $\sum_{i \in N \setminus \{0\}} a_{il} \pi_i \leq 1, \forall l \in \mathcal{R}$

## Computational Experiments

[Erdogan and Miller-Hooks(2012)] proposed two sets of instances with 20 and 109–500 customers, respectively

- Based on data from an U.S. medical textile supply company in Virginia
- Max. driving time of  $T = 11$  hours and max. travel distance without refuel  $Q = 300$  miles. Vehicles travel at a constant speed of 40 miles/h.
- Customers service time is  $\tau = 30$  min., refueling time is  $\delta = 15$  min.
- Each vehicle incurs an initial refueling time at the depot before starting its route (i.e., in practice  $T = T - \delta$ )

We have considered all Erdogan, Miller-Hooks instances with up to 109 customers, and created an additional set of problems with  $\sim 50$ , 75 and 100 customers by extracting customers from the larger ones

**Computer used:** Intel Xeon X3450, 2.67 GHz with 12 GB RAM (CPLEX is used as MILP and LP solver)

# Preliminary Computational Results

Instances proposed by [Erdoĝan and Miller-Hooks(2012)]

All instances with 20 customers are solved within a few seconds (Phase I always terminates with an integer solution after solving  $LSP_+$ )

Table: Instances of [Erdoĝan and Miller-Hooks(2012)] with 109 customers

Inst.	$n$	$s$	Opt	$\%LB_0$	$\%LB_{SR}$	$\%LB$	$T_{LB}$	# kP	# SR	Time
111c.21s	109	21	*	97.59	98.09	99.82	17994	88	509	18714
111c.22s	109	22	*	97.59	98.09	99.92	19920	89	606	20223
111c.24s §	109	24		97.59	98.09	99.70	21912	98	662	22560
111c.26s	109	26	*	97.59	98.09	99.95	16419	81	533	16547
111c.28s	109	28	*	97.58	98.09	99.90	13737	85	423	14261
Average				97.59	98.09	99.86	17996			

§: found new best known upper bound

- $LB_0$ : optimal cost of LSP without valid inequalities, ( $\%LB_0$ : % ratio of  $LB_0$ )
- $LB_{SR}$ : optimal cost of LSP plus WSR3 and SR3 inequalities, ( $\%LB_{SR}$ : % ratio of  $LB_{SR}$ )
- $LB$ : optimal cost of LSP plus WSR3, SR3 and  $k$ -path cuts, ( $\%LB$ : % ratio of  $LB$ )
- $T_{LB}$ : cpu time (sec.) to compute  $LB$
- # kP and # SR: total number of  $k$ -path cuts and SR3 plus WSR3 inequalities added to LSP
- Time: Total cpu time (sec.)

# Preliminary Computational Results

## New instances

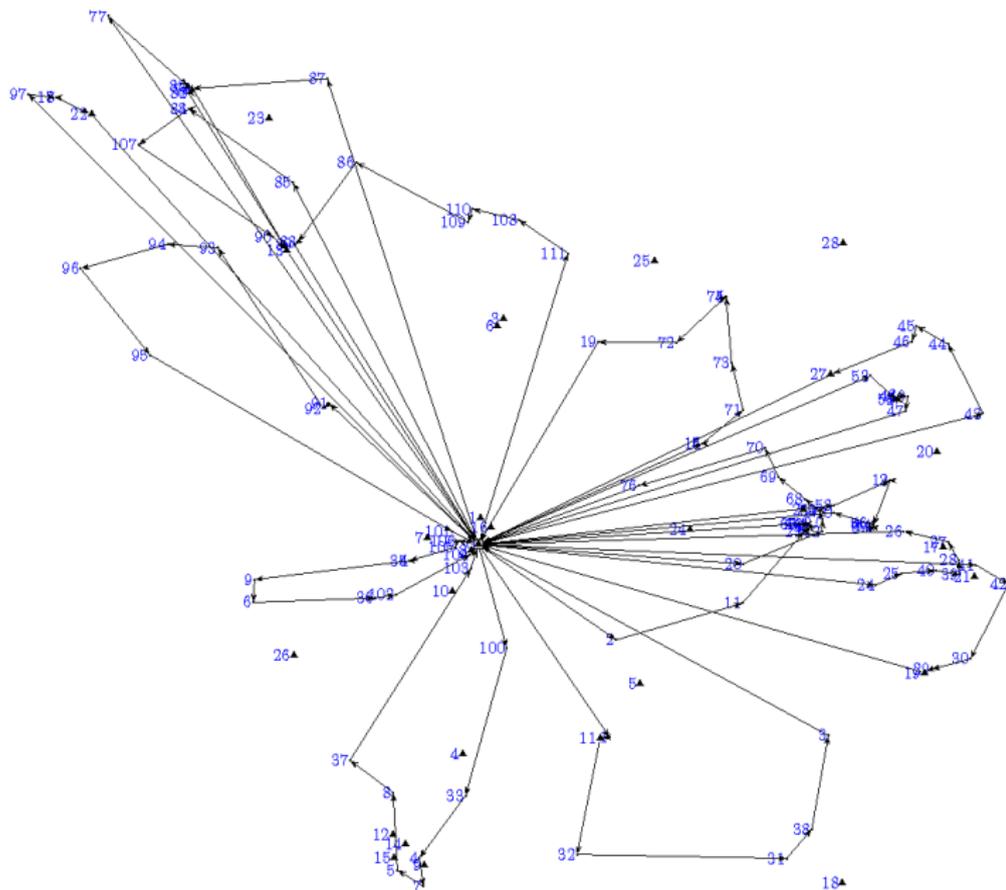
Table: Instances derived by taking the first 75 and 100 customers from 111c\_21s and 111c\_28s

Inst.	$n$	$s$	Opt	$\%LB_0$	$\%LB_{SR}$	$\%LB$	$T_{LB}$	# kP	# SR	Time
75c_21s	75	21	*	97.38	98.04	100.00	4860	41	140	4861
75c_28s	75	28	*	97.38	98.04	100.00	7999	63	140	8000
100c_21s	98	21	*	98.80	99.25	100.00	9850	74	124	9852
100c_28s	98	28	*	98.80	99.25	99.89	9894	17	335	10166
Average				98.09	98.64	99.97	8151			

Table: Average results on new instances derived by randomly extracting customers from the large [Erdoğan and Miller-Hooks(2012)] instances

# of inst.	$n$	$s$	$\%LB_0$	$\%LB_{SR}$	$\%LB$	$T_{LB}$	# kP	# SR	Time	Opt
7	50	21	95.98	97.87	99.84	2464	50	108	2477	7/7
8	75	22	97.24	99.16	99.67	2988	45	179	4384	8/8
8	98	24	97.62	99.11	99.56	7068	27	466	10409	7/8

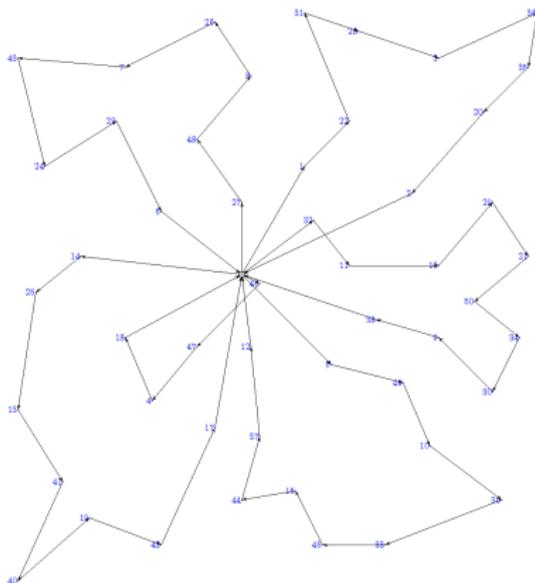
# Optimal solution of instance 111c\_28s



## Conclusions

- We have proposed an exact algorithm for solving the **Green Vehicle Routing Problem** which can be viewed as a basic model for alternative-fuel vehicle routing optimization
- We have modeled the problem by using a multigraph which does not explicitly model the refueling stations and excludes a-priori sub-optimal refueling paths
- We have characterized a subset of the  $k$ -path cuts as Chàvatal-Gomory cuts of rank 1. This permitted to use  $k$ -path cuts within a cut-and-column generation algorithm
- We reported computational results on benchmark instances based on a case study from [**Erdoğan and Miller-Hooks(2012)**]
- The exact algorithm provides tight lower bounds and optimally solves instances with up to 109 customers

# Optimal solution of the distance-constrained CVRP instance CMT6

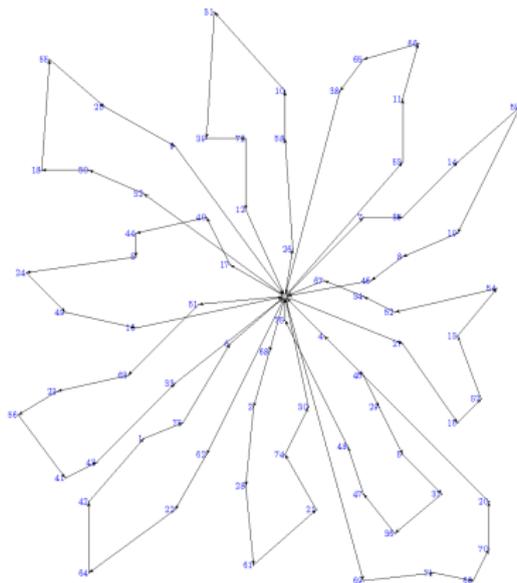


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Inst.	$n$	$s$	$UB^*$	$Opt$	$\%LB_0$	$\%LB_{SR}$	$\%LB$	$T_{LB}$	# kP	# SR	Time
CMT6	50	0	555.43	*	96.83	99.01	100.00	573	9	294	573

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# Optimal solution of the distance-constrained CVRP instance CMT7



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Inst.	$n$	$s$	$UB^*$	$Opt$	$\%LB_0$	$\%LB_{SR}$	$\%LB$	$T_{LB}$	# kP	# SR	Time
CMT7	75	0	909.68	*	98.35	99.81	99.85	1272	3	317	1290

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