



Aalto-yliopisto
Perustieteiden
korkeakoulu

Impact of model size on tree ensemble prediction accuracy and optimization time

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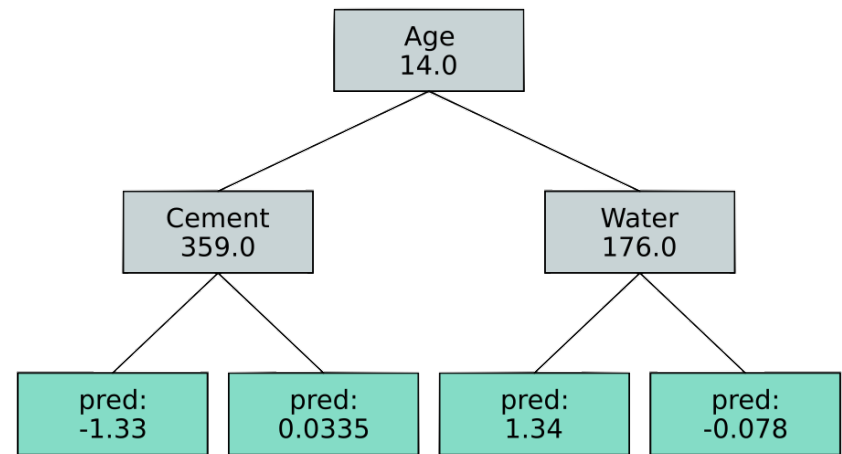
Supervisor: Fabricio Oliveira

Työn saa tallentaa ja julkistaa Aalto-yliopiston avoimilla verkkosivuilla. Muilta osin kaikki oikeudet pidätetään.

Background – decision trees and tree ensembles

- A decision tree maps an input to an output leaf that gives the tree prediction
 - Interpretable machine-learning model
- Tree ensemble = collection (forest) of decision trees
 - Random forests, gradient-boosted trees (XGBoost)

DT : (Age, Cement, Water) → Concrete strength



Background – tree ensemble optimization

- How to find an input that maximizes/minimizes the tree ensemble output? (for regression trees)
- Formulated as a mixed-integer optimization (MIO) problem
- "Optimizing a tree ensemble" – solving the corresponding MIO problem

$$\underset{x,y}{\text{maximize}} \quad \sum_{t=1}^T \sum_{\ell \in \text{leaves}(t)} \lambda_t \cdot p_{t,\ell} \cdot y_{t,\ell} \quad (2a)$$

$$\text{subject to} \quad \sum_{\ell \in \text{leaves}(t)} y_{t,\ell} = 1, \quad \forall t \in \{1, \dots, T\}, \quad (2b)$$

$$\sum_{\ell \in \text{left}(s)} y_{t,\ell} \leq \sum_{j \in \mathcal{C}(s)} x_{\mathbf{v}(s),j}, \quad \forall t \in \{1, \dots, T\}, s \in \text{splits}(t), \quad (2c)$$

$$\sum_{\ell \in \text{right}(s)} y_{t,\ell} \leq 1 - \sum_{j \in \mathcal{C}(s)} x_{\mathbf{v}(s),j}, \quad \forall t \in \{1, \dots, T\}, s \in \text{splits}(t), \quad (2d)$$

$$\sum_{j=1}^{K_i} x_{i,j} = 1, \quad \forall i \in \mathcal{C}, \quad (2e)$$

$$x_{i,j} \leq x_{i,j+1}, \quad \forall i \in \mathcal{N}, j \in \{1, \dots, K_i - 1\}, \quad (2f)$$

$$x_{i,j} \in \{0, 1\}, \quad \forall i \in \{1, \dots, n\}, j \in \{1, \dots, K_i\} \quad (2g)$$

$$y_{t,\ell} \geq 0, \quad \forall t \in \{1, \dots, T\}, \ell \in \text{leaves}(t). \quad (2h)$$

Mišić, V.V., 2020. Optimization of tree ensembles. *Operations Research*, 68(5), pp.1605-1624.

Objective

- Evaluate the tradeoff between tree ensemble prediction accuracy and optimization time
 - Tree ensemble size: number of trees and maximum depth of trees
 - Increasing the size improves prediction accuracy but also increases the optimization time

Methods

- Programming language: Julia, tree ensemble model: EvoTrees.jl (gradient-boosted trees), MIO formulation: JuMP, solver: Gurobi
- Hardware: 2016 HP laptop with i7 and 16 GB of RAM
- Three datasets: concrete strength, drug design - OX2 and 3A4

Table 1: Summary of the datasets used

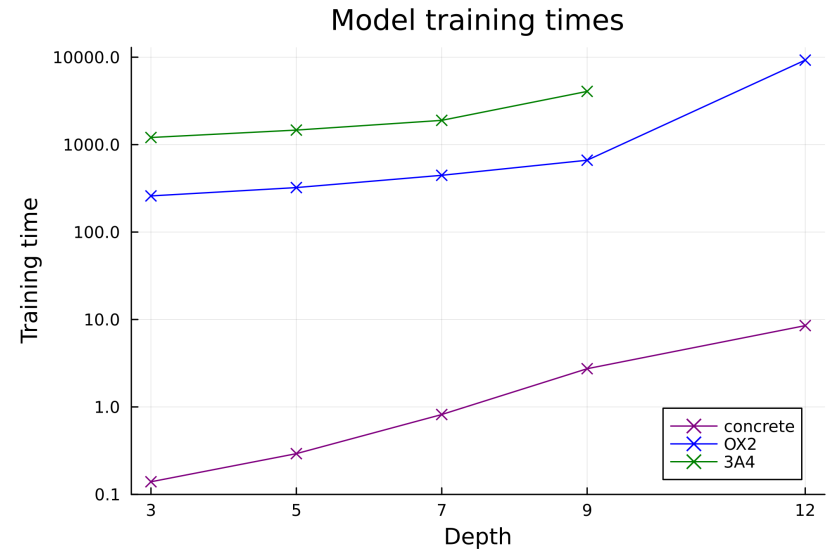
Dataset	No. variables	No. observations (train)	No. observations (test)
Concrete	9	772	258
OX2	5790	11151	3704
3A4	9491	37241	12338

Experiments

1. Training EvoTrees models for each of the datasets
 - Forest sizes: 50, 100, 200, 350, 500, 750, 1000
 - Maximum depths: 3, 5, 7, 9, 12
 - 3 datasets x 7 forest sizes x 5 depths = 105 models
 - Training time and testing prediction accuracy measured for each of the EvoTrees models
2. Formulating the MIO problems and solving them for each of the EvoTrees models
 - Optimization time measured for each
 - Time limit of 2 hours imposed

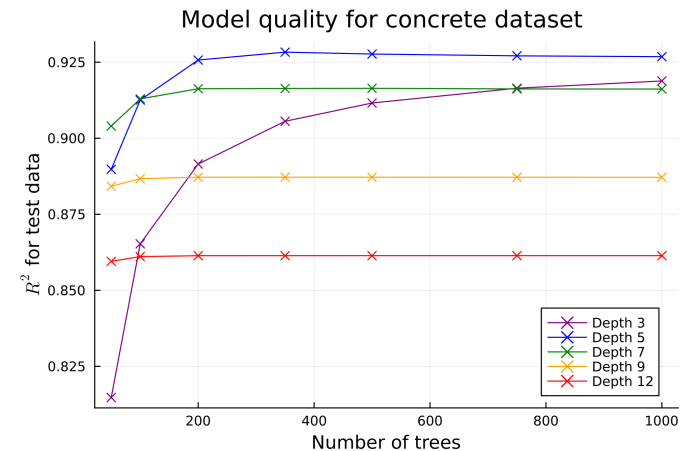
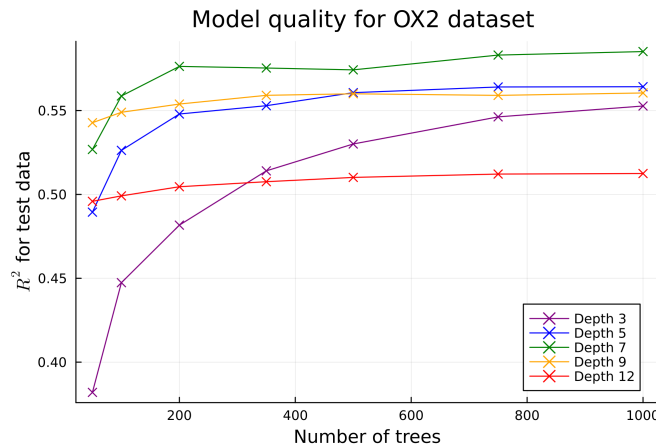
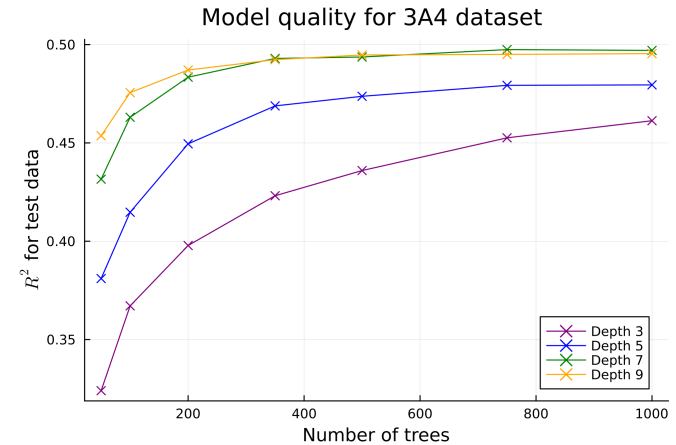
Results – EvoTrees training time

- Every EvoTrees model trained has 1000 trees
 - Predictions of EvoTrees models with fewer trees generated by limiting the number of trees
- Exponential increase in training time with the increase in maximum depth
- Small dataset fast (concrete), large datasets slow (drug design)



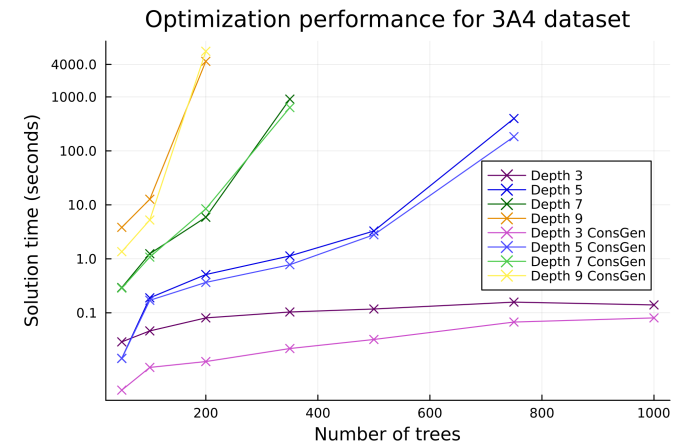
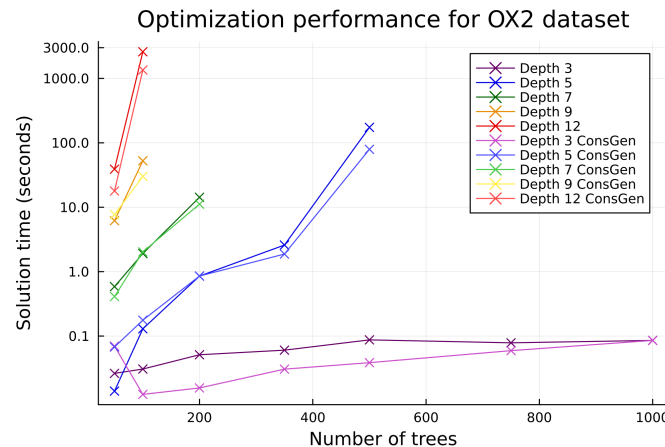
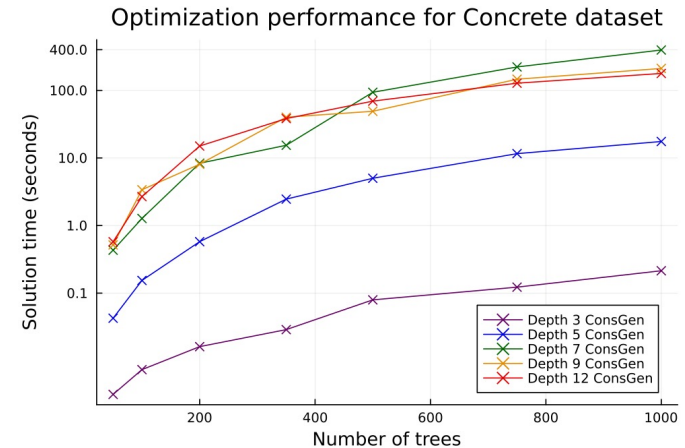
Results – EvoTrees prediction accuracy

- Coefficient of determination (R^2) – “goodness of the model” (from 0 to 1)
- Concrete: R^2 of 0.93 (200 trees, depth 5)
- OX2: R^2 of 0.57 (200 trees, depth 7)
- 3A4: R^2 of 0.48 (200 trees, depth 7)
- R^2 scores do not significantly improve with larger models



Results – optimization time (MIO solve time)

- For the EvoTrees model sizes mentioned in the last slide:
 - Concrete (200 trees, depth 5) ~1s
 - 3A4 (200 trees, depth 7) ~10s
 - OX2 (200 trees, depth 7) ~10s
- Explosion in optimization time



Conclusions

- To maximize prediction accuracy, larger EvoTrees models are required for larger datasets
 - Size of dataset = number of observations and variables
 - Size of EvoTrees model = number of trees and maximum depth
- Increasing EvoTrees model size doesn't improve prediction accuracy after a certain point
- Increasing EvoTrees model size increases training time and optimization time exponentially
- For our datasets, good (and maximal) prediction accuracy could be reached with EvoTrees models that can be optimized in seconds
 - 0.93 for concrete, 0.48 for 3A4, 0.57 for OX2 (Kaggle competition winner 0.49)

Limitations

- Lack of variation in the datasets
 - Number of variables and type of data
- Experiments only conducted once
 - Taking the average of multiple runs would add more reliability to the results
- Only gradient-boosted trees used
 - Random forest models could have been tested as well
- Non-powerful hardware
 - Could even larger models be optimized in reasonable time with more powerful hardware?

References

- Mišić, V.V., 2020. Optimization of tree ensembles. *Operations Research*, 68(5), pp.1605-1624.
- Merck Molecular Activity Challenge Leaderboard. Kaggle.
<https://www.kaggle.com/competitions/MerckActivity/leaderboard>. Visited 24.10.2023